Name:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Date:\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Number:\_\_\_\_\_\_\_\_\_

Literary Term Vocabulary Options Directions: Choose Three Activities to Complete

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| **1. \_\_\_\_\_ Riddle Me This**  Riddles-Create a riddle for 5 vocabulary words.  **2. \_\_\_\_\_ Silly Sentences.**  Write at least 10 sentences, with at least one of this week’s spelling words in each sentence.  **3. \_\_\_\_\_\_ Story Words.** Write a good story using at least 10 of your spelling words.  **4. \_\_\_\_\_\_ Caption Words.** Cut out a picture and use spelling words to write a story about the picture. (5 words)  **5. \_\_\_\_\_\_\_ Design Trading Cards - This can count as 2 activities**  Create a set of trading cards for your vocabulary words. Be sure to include a meaningful sentence using each word. (definition, sentence, picture, antonym, and synonym)  **6. \_\_\_\_\_\_ Create a Crossword Puzzle**  Using all of your vocabulary words, create a crossword puzzle. Be creative in the clues that you use. Do not always use the definition for the clue!  7. \_\_\_\_ **Cartoon Words** Create a comic strip with illustrations using at least 8 of your spelling words.  8. \_\_\_ **SCRATCH** (Put all words in a chart and share link)  9. \_\_\_\_\_ **Illustrate It!** Make a booklet of words and their meaning using your own drawing |
| This week, I am working on activities: \_\_\_\_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ |

**Grading:**

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| Pick one Option 1 \_\_\_\_\_\_/10  Pick one Option 2 \_\_\_\_\_\_/10  Pick one Option 3 \_\_\_\_\_\_/10  Test \_\_\_\_\_\_/100  **Total Points: \_\_\_/130**  4= 110- 130  3= 90- 109  2= 50-90  1= 0-49  Comments | Word List:  **1) Theme:**  **Definition:** An idea or point that is central to a story.  **2) Characterization:**  **Definition:** The method used by a writer to develop a character.  **3) Conflict:**  **Definition:** A struggle between two forces, that can be either internal (feelings) or external (physical).  **4) Alliteration:**  **Definition:** A literary device where words are used in quick succession and begin with letters belonging to the same sound group.  **5) Foreshadowing:**  **Definition:** Gives the reader a hint of something that is going to happen without revealing the story or spoiling the suspense.  **6) Hyperbole:**  **Definition:** The purpose of hyperbole is to create a larger-than-life effect and overly stress a specific point.  **7) Metaphor:**  **Definition:** One subject is implied to be another so as to draw a comparison between their similarities and shared traits.  **8) Personification:**  **Definition:** The practice of attaching human traits and characteristics with inanimate objects, phenomena and animals.  **9) Simile:**  **Definition:** The practice of drawing parallels or comparisons between two unrelated and dissimilar things, people, beings, places and concepts. Similes are marked by the use of the words ‘as’ or ‘such as’ or ‘like’.  10) Onomatopoeia:  **Definition:** The use of words such as *buzz* or *murmur* that imitate the sounds associated with the objects or actions they refer to.  **11) Symbolism:**  **Definition:** The use of symbols to represent something abstract by something concrete.  **\*Not** every color, object, animal, etc. is symbolic. It must add deeper meaning to the story or support the theme |